

(Declared As deemed to be university under section 3 of UGC Act,1956)Conferred 'A' Grade Status by

HRD Ministry, Govt. of India

Re-accredited by NAAC (3<sup>rd</sup> cycle) with A+ Grade (Score 3.53 on 4 Point Scale) Placed under Group-I category (Autonomous Deemed to be University) by UGC

Semester		Contrae VI Contrae VI		Course VII			Course IX			L	т	Ρ	с																								
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Semester			Course I				Course II				Course III			:	Course IV			Course V		Course VI						Course IX			_					
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(Autonomous Deemed to be University) by UGC

Sr. No	Particulars	Total Courses	Total Credits	Total Marks
1	Core Courses	6	24	600
2	Ability Enhancement Compulsory Course (AECC)	2	4	200
3	Skill Enhancement Compulsory Course (SEC)	4	8	400
4	Generic Elective Course (GE)	2	6	200
5	Discipline Specific Electives	2	8	200
6	Capstone - AI Implementation	1	20	400
7	In plant Project Work and Seminar / Company Internship	1	23	400
	Total	18	93	2400

## Summary of the Program : MCA





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Sem	L	т	Р	С
Sem I	15	5	5	25
Sem II	16	4	5	25
Sem III	0	0	20	20
Sem IV	0	0	23	23
Total	31	9	53	93

## **LTPC Analysis**





#### Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

# Master of Computer Applications (MCA): SEMESTER I

Course: Mathematical Logic, Combinatorics and Graph	Course Code: MCA 101
Theory	

()	Feac Sch Irs/V	ching eme Wee	g e ek)	Continuous In	End Sen Examin (709	Total			
L	т	Ρ	с	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA-3 (Prelim- MCQ)	Theory	T/P	
3	1	0	4	10	10	10	70	00	100
Max. Time, End Semester Exam (Theory) -3Hrs.									

#### Course Objectives

- **1** To understand the concepts of mathematical logic and its representations.
- 2 To know about the predicate logic through variables and quantifiers.
- **3** To gain knowledge on the basic counting techniques in Combinatorics.
- **4** To understand Boolean algebra and its functions.
- 5 To be familiar with graph theory and trees.

Course Content										
Unit No.	Module No.	Content	Hours							
1.	Mathem atical Logic:	Introduction, Conjunction, Disjunction & negation, Propositions and truth table, Tautologies and contradictions. Equivalence of formulas, Duality law	12							
2	Predicate Logic:	Disjunctive Normal form, Conjunctive Normal form, Predicate Calculus: Predicates, the statement function. Variables and quantifiers, predicate formulas, Methods of proof (Inference Theory).	12							
3	Combina torics:	Introduction to basic counting principles, Sum rule Principle, Product rule principle, Factorial Notation, Binomial Coefficients, Permutations, Permutations with repetitions, Combinations, The pigeon hole principle.	12							
4	Boolean Algebra:	Introduction, Some Useful Operations, Definition of Boolean Algebra, Basic Theorems of Boolean Algebra, Duality in a Boolean Algebra, Definition of Boolean Functions, Application of Boolean Algebra.	12							

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## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

5	Graph Theory:	Introduction, Basic Terminology, Some Special Simple Graphs, Representation of Graph, Graph Isomorphism, Connectivity of a Graph, Eulerian and Hamiltonian Graph, Trees and its Different Properties	12
		Total No. of Hrs	60

Course Out	Course Outcome								
Students should able to									
CO1	Solve problems of mathematical logic using truth tables								
CO2	Analyse various forms of disjunction and conjunction.								
CO3	Apply the counting techniques in problems of permutations and combinations								
CO4	Identity the representations in using Boolean algebra								
CO5	Understand terminologies in graph theory and trees.								

RecommendedRe	sources
Text Books	<ol> <li>Semyour Lipschutz, Marc Lipson: Discrete Mathematics, Tata McGraw-Hill Publishing Company Limited.</li> <li>Sengadir, T.: Discrete Mathematics and Combinatorics, Pearson Education.</li> <li>Kolman, Busby, Ross: Discrete Mathematical Structure, Pearson Education, 5<sup>th</sup> Edition.</li> </ol>
Reference Books	<ol> <li>Kenneth, H. Rosen: Discrete Mathematics and Its Applications, Mc GRAW Hill, International Edition.</li> <li>Deo, N.: Graph Theory with Applications to Engineering and Computer Science, PHI.</li> <li>Clark, John &amp; Hetlan: A First Look at Graph Theory, Allied Publishers Limited.</li> </ol>





## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Co	Course: Advanced Software Engineering Course Code: MCA 102										
Teaching Scheme (Hrs/Week)Continuous In- course Assessment (CIA) (30%)E								End Sem Examina (70%	nester ation 6)	Total	
L	т	Ρ	с	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA (Prelim-	-3 MCQ)	Theory	T/P		
3	1	0	4	10	10	10	)	70	00	100	
M	ax. T	ïme	, En	d Semester Exam (Theo	ory) -3Hrs.						

Cοι	Course Objectives								
1	To provide an advanced understanding and knowledge of the software engineering techniques.								
2	To provide techniques to collect software requirements from client.								
3	To provide CASE tools.								
4	To understand the importance of these case tools in software development.								

Course Content					
Unit No.	Module No.	Content	Hours		
1.	Life Cycle Models:	Waterfall Model, Prototying Models, Incremental Development, Spiral Model, Rapid Application Development, Componant Model, Agile Software Development, Selection of appropriate development process	12		
2	Formal Methods:	Basic concepts, Mathematical Preliminaries, Mathematical notations for Formal Specification, Formal Specification Languages, Z-Notations, Ten commandments of formal methods, Formal Methods- The Road Ahead	12		
3	Component- Based Software Engineering:	Component-Based Software Engineering: Engineering of Component-based Systems, CBSE Process, Domain Engineering, Component-based Development, Classifying and Retrieving Components, Economics of CBSE Cleanroom Software Engineering, The Cleanroom Approach, Functional Specification, Cleanroom Design Cleanroom Testing.	12		
4	4Client/Server Software Engineering:Client/Server Systems, Analysis Modeling Issues, Design for Client Server Systems, Testing Issues. Web Engineering. The Attributes of Web-based Applications, WebE Process, Framework for Web-based Applications, Testing Web-based Systems, Design for Web-based Applications, Testing Web-based Applications, Management Issues. Service Oriented Software Engineering,		12		

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## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

5	Reengineering and CASE:	Software Development with Services. Business Process Reengineering, Software Reengineering, Reverse Reengineering, Restructuring, Forward Reengineering, Economics of Reengineering, Introduction, Building Blocks for CASE, Taxonomy of CASE Tools, Integrated CASE Environments. Integration Architecture	12
		CASE Repository, Case Study of Tools like TCS Robot.	
		Total No. of Hrs	60

Course Out	Course Outcome				
Students sł	Students should able to				
CO1	Visualize and analysis statistical data.				
CO2	Identify the importance of the software development process.				
CO3	Analyse the importance of CASE tools.				
CO4	Design and develop correct and robust software products using advanced software engineering techniques.				
CO5	Able to understand business requirements pertaining to software development.				

RecommendedResources						
Text Books1.Roger S. Pressman, Software Engineering a Practitioners Approac McGraw-Hill (2008).						
	2.	J. Bowan, Formal Specification and Documentation using Z - A Case Study Approach, International Thomson Computer Press (2003).				
	3.	Antoni Diller, Z., An Introduction to Formal Methods (second edition), Wiley, 2nd edition (1994).				
Reference Books	1.	M. Dyer, The Cleanroon Approach to Quality Software Development, Wiley (1992).				
	2.	Prowell, S., Trammell, C.J. and Poore, J.H, Cleanroom Software Engineering: Technology and Process, Addison-Wesley, Massachusetts (1999).				
	3.	Allen, Frost, Yourdon, Component-Based Development for Enterprise Systems: Applying the Select Perspectives, Cambridge University Press (1998).				
	4.	Zantinge and Adriaans, Managing Client/Server, Addison-Wesley (1996).				





Faculty of Science and Technology



Pattern: Semester

Course Structure: MCA

AY - 2021-22

Co	Course: UI Frameworks Course						Code: M	CA 103		
Teaching Scheme (Hrs/Week)Continuous In- course Assessment (CIA) (30%)End Semester Examination(1)(30%)(70%)					Total					
L	т	Ρ	С	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA <sup>.</sup> (Prelim-	-3 MCQ)	Theory	T/P	
3	1	0	4	10 10 10 70 00 1					100	
Ма	Max. Time, End Semester Exam (Theory) -3Hrs.									

Course	Obj	iectiv	/es
		1	

- **1** To enhance the students for implementing UI Frameworks.
- 2 To apply basic programming using CSS.
- **3** To implement Bootstrap JavaScript.
- 4 To learn a variety of useful tools.
- 5 To be able to apply JQuery.

Course Content				
Unit No.	Module No.	Content	Hours	
1.	Front-end Web UI Frameworks Overview: Bootstrap	How to Use the Learning Resources, What is Full-Stack Web Development? Node.js and NPM Front-end Web UI Frameworks, Introduction to Bootstrap, Responsive Design, Bootstrap Grid System	12	
2	Bootstrap CSS Components	Navigation and Navigation Bar, Icon Fonts, User Input, Bootstrap Tables and Cards, Images and Media Alerting Users Navigation and Navigation Bar: Objectives and Outcomes Navigation and Navigation Bar: Additional Resources User Input: Buttons and Forms: Objectives and Outcomes User Input: Additional Resources Displaying Content: Tables and Cards: Objectives and Outcomes Displaying Content: Additional Resources Images and Media: Additional Resources Alerting Users: Objectives and Outcomes Alerting Users: Additional Resources	12	

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## Faculty of Science and Technology

60

Total No. of Hrs

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सेवा 410/12 *	Pattern: Se	mester Course Structure: MCA A	Y - 2021-22
		UI Design and Prototyping: Objectives and Outcomes UI Design and Prototyping Report Template UI Design and Prototyping: Additional Resources	
3	Bootstrap Javascript Components	Bootstrap JavaScript Components Tabs, Pills and Tabbed Navigation Tooltips, Popovers and Modals Carousel Bootstrap JavaScript Components	12
4	Web Tools	Bootstrap and JQuery CSS Preprocessors: Less and Sass Bootstrap, JQuery and Sass Building and Deployment NPM Scripts Task Runners	12
5	Bootstrap and JQuery	Objectives and OutcomesBootstrap and JQuery : Additional ResourcesCSS Preprocessors: Objectives and OutcomesCSS Preprocessors: Additional ResourcesBuilding and Deployment: Objectives and OutcomesBuilding and Deployment: NPM Scripts: AdditionalResourcesBuilding and Deployment: Task RunnersBuilding and Deployment: Task RunnersBuilding and Deployment: Task RunnersBuilding and Deployment: Task Runners: AdditionalResourcesFront-End Web UI Frameworks and Tools: BootstrapConclusionsProject Implementation: Objectives and OutcomesFinal Report Template.	4:

Course Out	tcome
Students sh	nould able to
CO1	enhance the students for implementing UI Frameworks.
CO2	apply basic programming using CSS.
CO3	implement Bootstrap JavaScript.
CO4	learn a variety of useful tools.
CO5	be able to apply JQuery.

**Recommended Resources** 



## Faculty of Science and Technology

venal *	Pattern: Semester	Course Structure: MCA	AY - 2021-22
Text Books	Modular Design F September 2017 b	Frameworks: A Projects-based Guide by James Cabrera.	e for UI/UX Designers

Reference Books





## Faculty of Science and Technology

**Pattern: Semester** 

Course Structure: MCA

AY - 2021-22

Course: Front End Development & Programming using Java Course Code: MCA 104

Teaching Scheme (Hrs/Week)			g e k)	Continuous In- course Assessment (CIA) (30%)			End Semester Examination (70%)		Total
L	Т	Ρ	с	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA-3 (Prelim- MCQ)	Theory	T/P	
3	1	0	4	10	10	10	70	00	100
Ма	Max. Time, End Semester Exam (Theory) -3Hrs.								

Cou	Course Objectives				
1	To understand the basic concepts of Java.				
2	To apply basic programming using java.				
3	To implement interfaces and exception handling.				
4	To apply the programming using java applet.				
5	To implement swing and advance concepts in java.				

Course Content					
Unit No.	Module No.	Content	Hours		
1.	Unit I	Object oriented and Java Basics: Need for oop paradigm, summary of oop concepts, History of Java, Java buzzwords, JVM –The heart of Java , Java's Magic Bytecode. data types, variables, scope and life time of variables, arrays, operators, expressions, control statements, type conversion and casting, simple java program, concepts of classes, objects, constructors, methods, access control, this keyword, using final with variables, garbage collection.	12		
2	2 Unit II Overloading methods and constructors, recursion, nested and inner classes, exploring string class. Extending Classes and Inheritance, Use and Benefits of Inheritance in OOP, Types of Inheritance in Java, Inheriting Data members and Methods, Role of Constructors in inheritance, Overriding Super Class Methods, Use of "super", Polymorphism in inheritance.		12		
		Polymorphism in inheritance.			



## Faculty of Science and Technology

remains *	Patt	ern: Semester Course Structure: MCA AY - 2021	-22
3	Unit III	Interfaces: differences between classes and interfaces, Packages & Interfaces, defining an interface, implementing interface, applying interfaces, variables in interface and extending interfaces. Exception handling: Concepts of exception handling, benefits of exception handling, Termination or resumptive models, exception hierarchy, usage of try, catch, throw, throws and finally, built in exceptions, creating own exception sub classes. String handling, Exploring java.util	12
4	Unit IV	Java applets- Life cycle of an applet – Adding images to an applet – Adding sound to an applet. Passing parameters to an applet. Event Handling: Events, Event sources, Event classes, Event Listeners, Delegation event model, handling mouse and keyboard events, Adapter classes. AWT classes, window fundamentals, working with frame window, creating frame window in applet, working with, graphics, colors, font, AWT controls.	12
5	Unit V	Swing: Introduction, limitations of AWT, components & containers, exploring swing-JApplet, JFrame and JComponent, Icons and Labels, text fields, buttons – The JButton class, Check boxes, Radio buttons, Combo boxes, Tabbed Panes, Scroll Panes, Trees, and Tables. Handling menus, graphics, layout manager – layout manager types – border, grid, flow, card and grid bag.	12
		Total No. of Hrs	60

Course Outcome						
Students sh	Students should able to					
CO1	CO1 understand the basic concepts of Java.					
CO2	apply basic programming using java.					
CO3	implement interfaces and exception handling.					
CO4	apply the programming using java applet.					
CO5	implement swing and advance concepts in java.					





#### Faculty of Science and Technology

**Pattern: Semester Course Structure: MCA** AY - 2021-22 **Recommended Resources** 1. Java the complete reference, Herbert schildt, 7th editon, TMH. Text Books 2. Understanding OOP with Java, updated edition, T. Budd, pearson eduction. An Introduction to programming and OO design using Java, J.Nino **Reference Books** 1. and F.A. Hosch, John wiley and sons. 2. An Introduction to OOP, T. Budd, 3rd edition, pearson education. 3. Introduction to Java programming, Y. Daniel Liang, pearson education. 4. An introduction to Java programming and object oriented application development, R.A. Johnson- Thomson. 5. Core Java 2, Vol 1, Fundamentals, Cay.S.Horstmann and Gary 6. Cornell, 8th Edition, Pearson Education. 7. Core Java 2, Vol 2, Advanced Features, Cay.S.Horstmann and Gary Cornell, 8th Edition, Pearson Education 8. Object Oriented Programming with Java, R.Buyya,S.T.Selvi,X.Chu,TMH. 9. Java and Object Orientation, an introduction, John Hunt, 2nd edition, Springer. 10. Maurachs Beginning Java2 JDK 5, SPD. 11. Programming and Problem Solving with Java, JM Slack, B S Publications.





## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

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Course Code: MCA 105

Teaching Scheme (Hrs/Week)			g e ek)	Continuous In- course Assessment (CIA) (30%)			End Semester Examination (70%)		Total
L	т	Р	с	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA-3 (Prelim- MCQ)	Theory	T/P	
2	0 2 3 10 10 10		70	00	100				
Ma	Max. Time, End Semester Exam (Theory) -3Hrs.								

Course Objectives							
1	1 To implement basic concepts of database management systems.						
2	To apply concurrency control transactions.						
3	To create parallel and distributed databases.						
4	To create object database systems.						
5	To apply the concepts of data warehousing.						

	Course Content					
Unit No.	Module No.	Content				
1.	Introduction to DBMS :	<ul> <li>Review of Database Concepts, File Organization concepts, Normalization. Physical Database Design and Tunning. Index Selection, Overview of Database Tunning, Choices in tuning the conceptual schema. Choices in tunning queries and views, DBMS Benchmarking. Security.</li> <li>Query Processing and Optimization: Overview, Measures of Query Cost Selection Operation, Sorting, Join Operation, Other Operations Evaluation of Expressions. Query Optimization Overview, Transformation of Relational Expressions Estimating Statistics of Expression Results Choice of Evaluation Plans</li> </ul>	6			
2	Concurrency control transactions and schedule:	Concurrency control, schedule, Serializability, Recoverability, Levels of Consistency, Transaction Models, Lock based councurrency control lock management, specialized locking techniques, control without locking. Two-Phase Locking Protocol. Graph-Based Locking Protocols. Tree Protocol & multiple granularity. Deadlock Handling, detection & Recovery. Crash Recovery, Introduction to crash recovery, Log, Check pointing, Recovery from a system crash. Nested transactions. Transactions on objects.	6			

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## Faculty of Science and Technology

**	Pattern: So	emester	Course Structure: MCA	AY - 2021-2	2
3	Parallel and distributed databases:	Architectures for p optimization, Para Distributed Datab What is a Distribu Characteristics of DBMS Architect management. Dis Process, Distribut updating distribute Overview of Qu Objectives of Que Operations, Chara Processing, Que Distributed Query Distributed Concu	parallel databases, Parallel que illelizing individual operations ases Introduction: Distributed ted Database System? Distributed DDBMS. Design ure. Fragmentation and Re- stributed Database Design: T tion Design Issues, Fragmen ed data. hery Processing: Query Pro- ry Processing, Complexity of cterization of Query Processor ry Optimization in Distri processing, Distributed transac- urrency control, Distributed reco	ery Evaluation and a. d Data Processing, Issues. Distributed plication, Catalog Top-Down Design tation, Allocation, ocessing Problem, Relational Algebra rs, Layers of Query buted Databases; ction management, covery.	6
4	Advanced Data Management:	Advanced Data Access protocols: and Revoking RoleBased Acces models like Mo databases. <b>Object databases</b> Design for an O processing and op and ORDBMS.	Management techniques. Ad Discretionary Access Control Privileges; Mandatory Acc ss Control. Overview of Ad bile databases, Temporal of <b>Systems:</b> Objects, Identity, inh RDBMS, Storage and access timization, Comparing RDBM	dvanced Database Based on Granting ess Control and dvanced Database databases, Spatial heritance, Database s methods, Query IS with OODBMS	6
5	Data Warehousing	Data Warehousing for Data Warehou Warehousing; Fea Architecture; Data Design Strategies Schema; How Do Fact Tables and I To Dimension Ta Keys; Aggregate T Star Need for On OLAP Operations ; OLAP Models: M	g, Dimensional Modeling and sing; Data Warehouse Defined atures of a Data Warehouse; a Warehouse and Data Marts; . Dimensional Model Vs ER bes a Query Execute? The Sp Dimension Tables; Factless Fa bles, Primary Keys, Surrogat Fables; Fact Constellation Sch nline Analytical Processing; in a cube: Roll-up, Drilldown MOLAP, ROLAP, HOLAP.	I OLAP The Need d; Benefits of Data ; Data Warehouse Data Warehousing A Model; The Star nowflake Schema; act Table; Updates e Keys & Foreign ema or Families of OLTP vs OLAP; , Slice, Dice, Pivot	6
				Total No. of Hrs	30
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## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Course Outcome						
Students sh	Students should able to					
CO1	CO1 implement basic concepts of database management systems.					
CO2	apply concurrency control transactions.					
CO3	create parallel and distributed databases.					
CO4	create object database systems.					
CO5	apply the concepts of data warehousing.					

Recommended Re	esources
Text Books	1. Database Management System -Raghu Ramkrishna McGraw Hill,
	International Editions.
Reference Books	1. Silberschatz, A., Korth, H.F., Sudarshan, S., Database System Concepts,
	McGraw-Hill International Edition, 2006 (5 th Edition)
	2. Elmasri, R., Navathe, S.B., Fundamentals of Database Systems, Fourth
	Edition, Pearson Education,
	3. Desai, B.C., An Introduction to Database Systems, Galgotia Publications,
	4. Date, C.J., An Introduction to Database Systems, Pearson Education, 7 th
	Edition
	5. Garcia-Molina, H., Ullman, J.D., Widom, J., Database Systems: The
	Complete Book, Pearson Education, 2002.





Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Co	Course: Front End Development & Programming Lab Course							Code: M	CA 106	
Teaching Scheme (Hrs/Week)Continuous In- Course Assessment (CIA)End Semester Examination (70%)								Total		
L	т	Ρ	с	CIA-1 (Lab participation/ Attendance)	CIA-2 (Written Practical Logbook)	CIA (Viva/	-3 Oral)	Written Perfor mance	Viva / Oral	
0	0	4	2	10	10	10	)	50	20	100
Ma	Max. Time, End Semester Exam (Practical) – 3Hrs.									

#### **Course Objectives**

**1** To teach fundamentals of object oriented programming in Java. Understand various concepts of JAVA.

- 2 To familiarize Java environment to create, debug and run simple Java programs.
- **3** To demonstrate java compiler and eclipse platform and learn how to use Net Beans IDE to create Java Application.

#### List of Programs

- Write a Java program that prints all real solutions to the quadratic equation ax2 +bx + c =

   Read in a, b, c and use the quadratic formula. If the discriminate b2 -4ac is negative, display a message stating that there are no real solutions.
- 2. The Fibonacci sequence is defined by the following rule: The first two values in the sequence are 1 and 1. Every subsequent value is the sum of the two values preceding it.
- 3. Write a Java program that uses both recursive and non recursive functions to print the nth value in the Fibonacci sequence.
- 4. Write a Java program that prompts the user for an integer and then prints out all prime numbers up to that integer.
- 5. Write a Java program to multiply two given matrices.
- 6. Write a Java Program that reads a line of integers, and then displays each integer, and the sum of all the integers (Use String Tokenizer class of java.util)
- 7. Write a Java program to create a Student class with following fields i. Hall ticket number ii. Student Name iii. Department Create 'n' number of Student objects where 'n' value is passed as input to constructor.

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 Write a Java program to demonstrate String comparison using == and equals method. Department of Computer Science and Engineering MLR Institute of Technology- UG -Autonomous-Regulations

#### Faculty of Science and Technology



Pattern: SemesterCourse Structure: MCAAY - 2021-22

- 9. Write a Java program to read copy content of one file to other by handling all file related exceptions.
- 10. Write a Java program that reads a file name from the user, and then displays information about whether the file exists, whether the file is readable, whether the file is writable, the type of file and the length of the file in bytes.

#### Course Outcome

otadento or	
CO1	Implement Object oriented features using Java.
CO2	Apply the concept of polymorphism and inheritance.
CO3	Implement exception handling 4. Develop network and window application using awt and swings.





#### Faculty of Science and Technology

Pattern: Semester

**Course Structure: MCA** 

AY - 2021-22

### Course: Database Design Development Lab

Course Code: MCA 107

Teaching Scheme (Hrs/Week)			g e k)	Continuous In-	n- Course Assessment (CIA) (30%)		End Semester Examination (70%)		Total
L	т	Ρ	с	CIA-1 (Lab participation/ Attendance)	CIA-2 (Written Practical Logbook)	CIA-3 (Viva/Oral)	Written Perfor mance	Viva / Oral	
0	0	4	2	10	10	10	50	20	100
Ma	Max. Time, End Semester Exam (Practical) – 3Hrs.								

Со	Course Objectives			
1	To teach fundamentals of object oriented programming in Java. Understand various concepts of JAVA.			
2	To familiarize Java environment to create, debug and run simple Java programs.			
3	To demonstrate java compiler and eclipse platform and learn how to use Net Beans IDE to create Java Application.			

#### List of Programs

- 1. Distributed Database for Bookstore
- 2. DeadlockDetectionAlgorithmfordistributeddatabaseusingwait-forgraph.
- 3. Object Oriented Database–Extended Entity Relationship(EER).
- 4. ParallelDatabase–UniversityCounsellingforEngineeringcolleges.
- 5. ParallelDatabase–ImplementationofParallelJoin&ParallelSort.
- 6. ActiveDatabase–ImplementationofTriggers&AssertionsforBankDatabase.
- 7. Deductive Database–Constructing Knowledge Database for Kinship Domain (Family Relations).
- 8. StudyandWorkingofWEKATool.
- 9. Query Processing–Implementation of an Efficient Query Optimizer.
- 10. Designing XML Schema for Company Database



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Pattern: Semester

Course Structure: MCA

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Course Outcome				
Students should able to				
CO1	)1Implement Object oriented features using Java.			
CO2	Apply the concept of polymorphism and inheritance.			
CO3 Implement exception handling 4. Develop network and window application using awt and swings.				







## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Course: Business Communication Course C					Code: M	CA 208				
Teaching Scheme (Hrs/Week)			) k)	Continuous In	Continuous In- course Assessment (CIA) (30%)		End Semester Examination (70%)		Total	
L	т	Ρ	с	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA (Prelim-	-3 MCQ)	Theory	T/P	
1	1 1 0 2 10 10 10					70	00	100		
Ma	Max. Time, End Semester Exam (Theory) -3Hrs.									

Cou	urse Objectives
1	To make the students aware about business communication.
2	To understand written and oral communication.
3	To gain knowledge of current trends and communication technologies and its business application.
4	To understand the corporate communication.
5	To know business protocols and international communication.

Course Content					
Unit No.	Module No.	Content	Hour s		
1.		Introduction to Business Communication - What is business communication - Why communication matters - Principles of effective communication - Reading Skills - Listening – Feedback - Barriers of communication - Social communication model Audience profiling - Target group profile - Social communication model - Perception & communication - Attitude & Communication - Collaboration - Interpersonal communication - Business etiquette Communicating effectively in teams - Collaborative writing - Communication for meetings – Non- verbal communication - Professional dressing and body language - Developing business etiquette Communication in a global marketplace - Cultural competency - Recognizing variations in a diverse world - Other Aspects of Communication - Cross Cultural Dimensions of Business Communication - Technology and Communication - The emergence of mobile & its impact in business communication - Ethical & Legal Issues in Business Communication.	6		
2		Written & Visual Business Communication: Types of written business communication - Digital Media - Email - Text messaging - Website content - Blogs - podcast - Social media strategies - Microblogging -	6		
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## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

	Reports - Proposals - Case studies - Executive summaries - Internal communication through - notices, circulars, memos, agenda & minutes, press releases Planning business messages - Three step writing process - Selecting media & channels - Organize information Writing business messages - Audience analysis & adaptation - Message composition - Choice of words - Effective sentences - Editing messages - Review & distributing messages - Introduction to visual communication - Power of images - Design principles - Ethics of visual communication Visuals for presenting information - Integrating visuals with text - Business videos - Visuals for presenting data - Data visualization.	
3	Nuances of Written Communication : Brief messages - Routine requests & messages – Strategy - Examples Negative messages - Three step process for negative messages - Direct & indirect approach to negative messages - Maintaining ethics & etiquettes - Negative messages under different contexts – Regular business communication - Organisational news - Communicating a crisis - Negative performance reviews Persuasive messages - Three step process for persuasive messages - Developing persuasive messages - examples - Strategies for marketing & sales messages - Promotional messages Reports & Proposals - Purposes of a report - Primary & secondary research - Data collection - Findings - Summarizing results - Types of reports - Types of proposals - Drafting & completing reports and proposals	6
4	Business Presentations :Business presentation milestones - Planning a presentation - Developing a presentation - Delivering a presentation - Incorporating technology Effective presentations - Enhancing presentations - Designing effective slides - Creating effective slide content - Support materials Types of business presentations - Building business presentations for various scenario.	6
5	Communication for Interviews & Employment : Employers perspective - Identifying employment strategy - Writing employment messages - Job descriptions Candidates perspective - Building CVs - network building - designing portfolios Interviews – Types of interviews - Web /video conferencing - Tele-meeting - Preparing for a job interview – Follow-up communication.	6
	Total No. of Hrs	30

Course Outcome				
Student	s should able to			
CO1	make the students aware about business communication.			
CO2	understand written and oral communication.			
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The Annu and Annu annu annu annu annu annu annu annu	M S Hell	Pattern: Semester	Course Structure: MCA	AY - 2021-22
	СОЗ	gain knowledge of curren application.	t trends and communication technolo	ogies and its business
	CO4	understand the corporate	communication.	
	CO5	know business protocols	and international communication.	

Recommended Resources			
Text Books	<ol> <li>Business Communication Today, L. Bovee Courtland, Thill John, Lal Raina Roshan, 13th Edition, Pearson</li> <li>Essentials of Business Communication, Rajendra Pal, J.S. Korlahalli, 13th Edition, Sultan Chand &amp; Sons</li> <li>Excellence in Business Communication, John V. Thill, Courtland L. Bovee, Pearson</li> </ol>		
Reference Books	<ol> <li>Business Communication, Meenakshi Raman, Prakash Singh, 2nd Edition, 2012, Oxford</li> <li>Supplementary Reading Material Business Communication - Harvard Business Essentials Series, HBS Press</li> </ol>		





Faculty of Science and Technology

**Pattern: Semester** 

**Course Structure: MCA** 

AY - 2021-22

# MCA: SEMESTER II

Teaching Scheme (Hrs/Week)			g : :k)	Continuous In- course Assessment (CIA) (30%)				End Semester Examination (70%)	
L	т	Ρ	С	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA-3 (Prelim- MCQ)	Theory	T/P	
3	1	0	4	10	10	10	70 00 100		
Ma	Max. Time, End Semester Exam (Theory) -3Hrs.								

#### **Course Objectives**

- 1 To understand various key paradigms for machine learning approaches.
- 2 To familiarize with the mathematical and statistical techniques used in machine learning.
- **3** To understand and differentiate among various machine learning techniques.

Course Content								
Unit No.	Module No.	Content	Hours					
1.	Introduct ion:	Definitions, Datasets for Machine Learning, Different Paradigms of Machine Learning, Data Normalization, Hypothesis Evaluation, VC-Dimensions and Distribution, Bias-Variance Tradeoff, Regression.	12					
2	Bayes Decision Theory:	Bayes decision rule, Minimum error rate classification, Normal density and discriminant functions.	12					
3	Paramete r Estimatio n:	Maximum Likelihood and Bayesian Parameter Estimation. Discriminative Methods: Distance-based methods, Linear Discriminant Functions, Decision Tree, Random Decision Forest and Boosting.	12					
4	Feature Selection :	Feature Selection and Dimensionality Reduction: PCA, LDA, ICA, SFFS, SBFS. Clustering: k-means clustering, Gaussian Mixture Modeling, EM-algorithm.	12					
5	Kernel Machines :	Kernel Tricks, SVMs (primal and dual forms), K-SVR, K-PCA. Artificial Neural Networks: MLP, Backprop, and RBF-Net. Foundations of Deep Learning: DNN, CNN, Autoencoders.	12					

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Faculty of Science and Technology

**Pattern: Semester** 

Course Structure: MCA

AY - 2021-22

Total No. of Hrs 60

Course Out	Course Outcome					
Students should able to						
CO1	To formulate a machine learning problem.					
CO2	Select an appropriate pattern analysis tool for analyzing data in a given feature space.					
CO3	Apply pattern recognition and machine learning techniques such as classification and feature selection to practical applications and detect patterns in the data.					

Recommended Resources						
Text Books	1.	Shalev-Shwartz,S., Ben-David,S., (2014), Understanding Machine Learning: From Theory to Algorithms, Cambridge University Press				
	2.	R. O. Duda, P. E. Hart, D. G. Stork (2000), Pattern Classification, Wiley- Blackwell, 2nd Edition.				
Reference Books	1. 2.	Mitchell Tom (1997). Machine Learning, Tata McGraw-Hill. C. M. BISHOP (2006), Pattern Recognition and Machine Learning, Springer- Verlag New York, 1st Edition.				





#### Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Course: Statistical Data Analytics with R Course						Code: M	ICA 202	2		
Teaching Scheme (Hrs/Week)			9 : : : : : :	Continuous In- course Assessment (CIA) (30%)			End Semester Examination (70%)		Total	
L	т	Ρ	с	CIA-1 (Class participation)	CIA-2 (Assignment)	-CIA (Prelim)	3 MCQ)	Theory	T/P	
3 1 0 4 10 10 10						70	00	100		
Ma	Max. Time, End Semester Exam (Theory) -3Hrs.									

#### Course Objectives

- **1** To learn the computational approaches to Modelling and Feature Extraction.
- 2 To Learn the need and application of Map Reduce.
- **3** To learn the various search algorithms applicable to Big Data.
- **4** To analyse and interpret streaming data.
- 5 To learn how to handle large data sets in main memory.

Course Content							
Unit No.	Module No.	Content	Hours				
1.	Data Mining and Large- Scale Files:	Introduction to Statistical modelling, Machine Learning, Computational approaches to modelling, Summarization, Feature Extraction, Statistical Limits on Data Mining, Distributed File Systems, Map-reduce, Algorithms using Map Reduce, Efficiency of Cluster Computing Techniques.	12				
2	Mining Data Streams:	Stream Data Model, Sampling Data in the Stream, Filtering Streams, Counting Distance Elements in a Stream, Estimating Moments, Counting Ones in Window, Decaying Windows Clustering Introduction to Clustering Techniques, Hierarchical Clustering, Algorithms: K- Means, CURE, Clustering in Non-Euclidean Spaces, Streams and Parallelism, Case Study: Advertising on the Web-Recommendation Systems	12				
3	Introduc tion to NOSQL:	Definition of NOSQL, History of NOSQL and Different NOSQL products, Exploring MondoDB Java/Ruby/Python, Interfacing and Interacting with NOSQL	12				
4	Introduc tion to	NOSQL Basics NOSQL Storage Architecture, CRUD operations with MongoDB, Querying, Modifying and Managing NOSQL Data stores, Indexing and ordering datasets (MongoDB/CouchDB/Cassandra)	12				



## Faculty of Science and Technology

Pattern: SemesterCourse Structure: MCAAY - 2021-22

	Basics of NOSQL:	Creation of parallelized collections and external datasets, Resilient Distributed Dataset (RDD) operations, shared variables and keyvalue pairs.	
5	Spark applicat ion progra mming:	Spark application programming Purpose and usage of the Spark Context, Initialize Spark with the various programming languages, Describe and run some Spark examples, Pass functions to Spark, Create and run a Spark standalone application, Submit applications to the cluster, Introduction to Spark libraries.	12
		Total No. of Hrs	60

Course Out	come				
Students sh	Students should able to				
CO1	Design algorithms by employing Map Reduce technique for solving Big Data problems.				
CO2	Design algorithms for Big Data by deciding on Features set.				
CO3	Design algorithms for handling big size datasets and propose solutions for Big Data by optimizing main memory consumption.				
CO4	Design solutions for problems in Big Data by suggesting appropriate clustering techniques.				
CO5	Design spark application program for Big Data.				

Recommended Resources							
Text Books	Mining of M David Ullma	assive Datasets, Jure Leskovec, AnandRajaraman, Jeffrey an, Cambridge University Press, Second Edition, 2014.					
	Data Mining Jian Pei, N	Concepts and Techniques, Jiawei Han, MichelineKamber, Iorgan Kaufman Publications, Third Edition, 2011.					
	Data Mining H.Witten, Eik 2011.	<ul> <li>Practical Machine Learning Tools and Techniques, Ian be Frank, Morgan Kaufman Publications, Third Edition,</li> </ul>					
Reference Books	Principles of Smyth, MIT I	Data Mining, David Hand, HeikkiMannila and Padhraic PRESS.					
	Dan Sullivan (ISBN-13: 97 <u>spark</u>	, NoSQL for Mere Mortals,1 <sup>st</sup> Edition, Pearson Education, 2015. 8-9332557338) 6. <u>https://cognitiveclass.ai/courses/what-is-</u>					

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## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Course: Reinforcement Learning (Elective 1) Course						Code: M	CA 203			
Teaching Scheme (Hrs/Week)				Continuous In-	n- course Assessment (CIA) (30%)			End Semester Examination (70%)		Total
L	т	Р	С	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA (Prelim-	-3 MCQ)	Theory	T/P	
3 1 0 4 10 10 10							70	00	100	
Ma	Max. Time, End Semester Exam (Theory) -3Hrs.									

Cou	Irse Objectives
1	To archive a goal by interacting with their environment.
2	To implement in code common algorithms following code standards and libraries used in RL (as assessed by the assignments and final project)
3	To provide Training to the students to frame reinforcement learning problems.
4	To tackle algorithms from dynamic programming, Monte Carlo and temporal-difference learning.
5	To Progress towards larger state space environments using function approximation, deep Q-networks and state-of-the-art policy gradient algorithms.

Course Content								
Unit No.	Module No.	Content	Hours					
		Course logistics and overview. Origin and history of Reinforcement Learning research. Its connections with other related fields and with different branches of machine learning. <b>Probability Primer</b>						
1.	Introduc tion	Brush up of Probability concepts - Axioms of probability, concepts of random variables, PMF, PDFs, CDFs, Expectation. Concepts of joint and multiple random variables, joint, conditional and marginal distributions. Correlation and independence	12					
			1993 (int )   					

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## Faculty of Science and Technology

university *	Patt	ern: Semester	Course Structure: MCA	<b>AY - 202</b> 1	1-22
2	Markov Decision Process	Introduction to RL to Markov reward pro- equations for MRPs Bellman equations (MDP), state and ac equations, optimality optimality equation	terminology, Markov property, Mark ocess (MRP). Introduction to and pro s along with proof of existence of sol in MRP. Introduction to Markov dec ction value functions, Bellman expec ity of value functions and policies, Be ns.	ov chains, of of Bellman ution to ision process tation ellman	12
3	Predicti on and Control by Dynamic Program ing	Overiew of dynamic of planning in MDP evaluation, policy it theorem, proof of o expectation and op evalutation and val	c programing for MDP, definition an Ps, principle of optimality, iterative po teration, value iteration, Banach fixe contraction mapping property of Bel ptimality operators, proof of converg lue iteration algorithms, DP extensio	d formulation olicy d point Iman ence of policy ns.	12
4	Monte Carlo Method s for Model Free Predicti on and Control	Overiew of Monte of every visit Monte C learning, Importance <b>TD Methods</b> Incremental Monte Overview TD(0), TD DP, MC and TD eva Learning and their v	Carlo methods for model free RL, Fir Carlo, Monte Carlo control, On policy ce sampling. e Carlo Methods for Model Free Pred D(1) and TD( $\lambda$ ), k-step estimators, uni cluation methods, TD Control method variants.	st visit and and off policy liction, fied view of ds - SARSA, Q-	12
5	Function Approxi mation Method s	Getting started with risk minimization, g MC and Semi-gradi approximation, Afte Least squares, Expe <b>Policy Gradients</b> Getting started with Naive REINFORCE a Learning, Reducing advantage function	h the function approximation metho gradient descent from Machine Learn ient TD(0) algorithms, Eligibility trace erstates, Control with function appro erience replay in deep Q-Networks. h policy gradient methods, Log-deriv algorithm, bias and variance in Reinfo g variance in policy gradient estimate h, actor-critic methods.	ds, Revisiting ning, Gradient for function oximation, vative trick, orcement s, baselines,	12
			Tota	al No. of Hrs	60

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## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Students sh	hould able to
CO1	Learn to archive a goal by interacting with their environment.
CO2	Implement in code common algorithms following code standards and libraries used in RL (as assessed by the assignments and final project)
CO3	Traine students to frame reinforcement learning problems.
CO4	Tackle algorithms from dynamic programming, Monte Carlo and temporal-difference learning.
CO5	Progress towards larger state space environments using function approximation, deep Q-networks and state-of-the-art policy gradient algorithms.

Recommended Re	esoi	urces
Text Books	1. 2. 3.	Richard S. Sutton and Andrew G. Barto, "Reinforcement learning: An introduction", Second Edition, MIT Press, 2019 Li, Yuxi. "Deep reinforcement learning." arXiv preprint arXiv:1810.06339 (2018). Wiering, Marco, and Martijn Van Otterlo. "Reinforcement learning." Adaptation, learning, and optimization 12 (2012)
Reference Books		<ol> <li>Russell, Stuart J., and Peter Norvig. "Artificial intelligence: a modern approach."Pearson Education Limited, 2016.</li> <li>Goodfellow, Ian, Yoshua Bengio, and Aaron Courville. "Deep learning." MIT press, 2016.</li> </ol>





## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Co	Course:Enterprise Application Development (Elective 2)Course Code: MCA 203									
Teaching Scheme (Hrs/Week)Continuous In- course Assessment (CIA) (30%)End Semester Examination (70%)				nester ation 6)	Tota					
L	т	Ρ	с	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA- (Prelim-	3 MCQ)	Theory	T/P	
3	1	0	4	10	10	10		70	00	100
Ma	Max. Time, End Semester Exam (Theory) -3Hrs.									

Cou	Irse Objectives
1	To Introduce Enterprise Application.
2	To learn about Web Tier and its implementation.
3	To study and perform Enterprise Information Systems Tier.
4	To study and implement Business Tier system.
5	To learn Enterprise Mobility.

Unit No.Module No.ContentP1.Introductio n to Enterprise ApplicationEnterprise Architecture – life cycle, development framework, architectural model, conceptual layers, enterprise IT architecture domain. Enterprise Server – introduction, different types of enterprise servers, set up clusters. Enterprise Resource Planning (ERP) - Customer Relationship Management (CRM) - SCM – HRM. Enterprise Java – Introduction to web application and its lifecycle; Different containers.XML and Java API for XML processing – Introduction to JAXP; DOM, SAX and StAX interface; XSLT, Servlets – Introduction; servlet life	
1.Enterprise Architecture – life cycle, development framework, architectural model, conceptual layers, enterprise IT architecture domain. Enterprise Server – introduction, different types of enterprise servers, set up clusters. Enterprise Resource Planning (ERP) - Customer Relationship Management (CRM) - SCM – HRM. Enterprise Java – Introduction to web application and its lifecycle; Different containers.XML and Java API for XML processing – Introduction to JAXP; DOM, SAX and StAX interface; XSLT, Servlets – Introduction; servlet life	Hours
XML and Java API for XML processing – Introduction to JAXP; DOM, SAX and StAX interface; XSLT, Servlets – Introduction; servlet life	12
2 Web Tier cycle; sessions; session tracking using hidden fields, user authentication, URL rewriting and Cookies; Inter-servlet communication, Java Server Pages (JSP) – introduction to JSP tags; JSP Life Cycle; Directives; Custom JSP tags, Java Server Faces Technology – Introduction; Page Navigation; Tags; Life Cycle and Architecture.	12

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## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

3Enterprise Information Systems Tierdrivers; Steps to establish a connection and query it, Java Persistence API – JPA Architecture; Entities; Entity Relationship; Managing Entities, Java Transaction API (JTA) – Transactions in J2EE; Serializability; Concurrent transactions; Distributed transaction and transaction manager, Mobile Database – Need for mobile database; Architecture; different products; Mobile transactions124Business TierEnterprise JavaBeans (EJB) – EJB container; enterprise beans; Session beans; Message-driven beans, JAX-WS Web service endpoints – introduction to creating web services and client, Business Intelligence and Data warehousing – Data model, Data integrity, OLAP, Application in an enterprise, Model-View-Controller (MVC) Architecture – Introduction, Model1 and Model 2 architecture125Enterprise MobilityIntroduction to Enterprise Mobility : Trends and benefits; Drivers; Risks and analysis, Enterprise Mobility Model; Meta Model – Mobile Device Security; Enterprise Mobility infrastructure : Secure VOIP, Enterprise Mobility Middleware and Solutions - MEAPs, Native Apps, HTML5., Use Cases .12			Total No. of Hrs	60
3Enterprise Information Systems Tierdrivers; Steps to establish a connection and query it, Java Persistence API – JPA Architecture; Entities; Entity Relationship; Managing Entities, Java Transaction API (JTA) – Transactions in J2EE; Serializability; Concurrent transactions; Distributed transaction and transaction manager, Mobile Database – Need for mobile database; Architecture; different products; Mobile transactions124Business TierEnterprise JavaBeans (EJB) – EJB container; enterprise beans; Session beans; Message-driven beans, JAX-WS Web service endpoints – introduction to creating web services and client, Business Intelligence and Data warehousing – Data model, Data integrity, OLAP, Application in an enterprise, Model-View-Controller (MVC) Architecture – Introduction, Model1 and Model 2 architecture12	5	Enterprise Mobility	Introduction to Enterprise Mobility : Trends and benefits; Drivers; Risks and analysis, Enterprise Mobility Architecture – High level architecture; Building Units; Capability Model; Meta Model – Mobile Device Security; Enterprise Mobility infrastructure : Secure VOIP, Enterprise Mobility Middleware and Solutions - MEAPs, Native Apps, HTML5., Use Cases .	12
<ul> <li>Barting Steps to establish a connection and query it, Java Persistence API – JPA Architecture; Entities; Entity Relationship; Managing Entities, Java Transaction API (JTA) – Transactions in J2EE; Serializability; Concurrent transactions; Distributed transaction and transaction manager, Mobile Database – Need for mobile database; Architecture; different products; Mobile transactions</li> </ul>	4	Business Tier	Enterprise JavaBeans (EJB) – EJB container; enterprise beans; Session beans; Message-driven beans, JAX-WS Web service endpoints – introduction to creating web services and client, Business Intelligence and Data warehousing – Data model, Data integrity, OLAP, Application in an enterprise, Model-View-Controller (MVC) Architecture – Introduction, Model1 and Model 2 architecture	12
Java Database Connectivity – Introduction: Different types of	3	Enterprise Information Systems Tier	Java Database Connectivity – Introduction; Different types of drivers; Steps to establish a connection and query it, Java Persistence API – JPA Architecture; Entities; Entity Relationship; Managing Entities, Java Transaction API (JTA) – Transactions in J2EE; Serializability; Concurrent transactions; Distributed transaction and transaction manager, Mobile Database – Need for mobile database; Architecture; different products; Mobile transactions	12

Course Out	Course Outcome					
Students sł	Students should able to					
CO1	Introduce Enterprise Application.					
CO2	learn about Web Tier and its implementation.					
CO3	study and perform Enterprise Information Systems Tier.					
CO4	study and implement Business Tier system.					
CO5	learn Enterprise Mobility.					

Recommended Reso	urces					
Text Books	Head First Servlets and JSP by Bryan Basham, Kathy Sierra, and Bert Bates from O'Reilly Media, INC, 2008					
Reference Books	<ol> <li>Java Server Faces: The Complete Reference by Chris Schalk, Ed Burns and James Holmes, 2006</li> <li>A Practical Guide to Enterprise Architecture by James McGovern, 2003.</li> <li>Java EE 6 Development using GlassFish Application Server by David R. Heffelfinger, Packt Publishing, 2009.</li> </ol>					

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Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Course: Deep Learning (Elective 1) Course Code: MCA 204

т : (Н	eac Sche Irs/V	hing eme Vee	) k)	Continuous In	- course Assessr (30%)	nent (CIA)	End Semester Examination (70%)		Total
L	т	Ρ	с	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA-3 (Prelim- MCQ)	Theory	T/P	
3	1	0	4	10	10	10	70	00	100
Ma	Max. Time, End Semester Exam (Theory) -3Hrs.								

Course	Objectives	
	· · · · · · · · · · · · · · · · · · ·	

- 1 To understand the basic concepts of Neural Network.
- 2 To apply Neural Network architectures.
- 3 To implement Applications of Deep Learning to computer vision.
- 4 To apply Applications of Deep Learning to NLP.
- 5 To implement Parsing and Sentiment Analysis.

Course Content							
Unit No.	Module No.	Content	Hours				
1.	Introductio n	Feedforward Neural networks. Gradient descent and the backpropagation algorithm. Unit saturation, aka the vanishing gradient problem, and ways to mitigate it. RelU Heuristics for avoiding bad local minima. Heuristics for faster training. Nestors accelerated gradient descent. Regularization. Dropout.	12				
2.	Neural Networks:	Convolutional Neural Networks: Architectures, convolution / pooling layers. Recurrent Neural Networks: LSTM, GRU, Encoder Decoder architectures. Deep Unsupervised Learning: Autoencoders (standard, sparse, denoising, contractive, etc), Variational Autoencoders, Adversarial Generative Networks, Autoencoder and DBM. Attention and memory models, Dynamic memory networks.	12				

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## Faculty of Science and Technology

Pattern: SemesterCourse Structure: MCAAY - 2021-22

3	Application s of Deep Learning to Computer Vision:	Image segmentation, object detection, automatic image captioning, Image generation with Generative adversarial networks, video to text with LSTM models. Attention models for computer vision tasks.	12
4	Application s of Deep Learning to NLP:	Introduction to NLP and Vector Space Model of Semantics. Word Vector Representations: Continuous Skip-Gram Model, Continuous Bag-ofWords model (CBOW), Glove, Evaluations and Applications in word similarity, analogy reasoning. Named Entity Recognition, Opinion Mining using Recurrent Neural Networks.	12
5	Parsing and Sentiment Analysis:	Parsing and Sentiment Analysis using Recursive Neural Networks. Sentence Classification using Convolutional Neural Networks. Dialogue Generation with LSTMs. Applications of Dynamic Memory Networks in NLP. Recent Reseearch in NLP using Deep Learning: Factoid Question Asnwering, similar question detection, Dialogue topic tracking, Neural Summarization, Smart Reply.	12
		Total No. of Hrs	60

Course Ou <sup>-</sup>	tcome
Students sl	hould able to
CO1	understand the basic concepts of Neural Network.
CO2	apply Neural Network architectures.
CO3	implement Applications of Deep Learning to computer vision.
CO4	apply Applications of Deep Learning to NLP
CO5	implement Parsing and Sentiment Analysis.

Recommended Res	ources	
Text Books	<ol> <li>Bengio, MIT Pre</li> </ol>	Yoshua, Ian J. Goodfellow, and Aaron Courville. "Deep learning." An ss book in preparation. (2015).
	<ol> <li>Bengio, trends in</li> </ol>	Yoshua. "Learning deep architectures for AI." Foundations and n Machine Learning 2.1 (2009): 1127.
	<ol> <li>Hochrei</li> <li>Neural o</li> </ol>	ter, Sepp, and Jargen Schmidhuber. "Long short-term memory." computation 9.8 (1997): 17351780.
Reference Books	<ol> <li>Oquab, represer</li> <li>IEEE cor</li> </ol>	Maxime, et al. "Learning and transferring midlevel image ntations using convolutional neural networks." Proceedings of the iference on computer vision and pattern recognition. 2014.

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2. Bengio, Yoshua, et al. "A neural probabilistic language model." journal of machine learning research 3. Feb (2003).





## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Co	Course: Application Integration Cour							rse Code:	MCA 1(	)4
Teaching Scheme (Hrs/Week)Continuous In- course Assessment (CIA) (30%)End Semester ExaminationT (70%)						Total				
L	т	Ρ	с	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA-3 (Prelim- MC	Q)	Theory	T/P	
3	1	0	4	10	10	10		70	00	100

Max. Time, End Semester Exam (Theory) -3Hrs.

Cou	Course Objectives						
1	To understand the features and tools used in Android programming.						
2	To understand the concept developing tools.						
3	To write a program using Android.						
4	To understand the User Interface Architecture.						
5	To use User Interface Design.						

	Course Content						
Unit No.	Module No.	Content	Hours				
1.	Introduction to Android:	Introduction to Android: The Android Platform, Android SDK, Eclipse Installation, Android Installation.	12				
2	Building Application:	Building your First Android application, Understanding Anatomy of Android Application, Android Manifest file.	12				
3	Introduction to Android:	Introduction to Android: The Android Platform, Android SDK, Eclipse Installation, Android Installation.	12				
4	Managing Application Resources:	Managing Application Resources: Resource Value Types, Accessing Resources Programmatically, Working with Different Types of Resources: Working with String Resources, Working with String Arrays, Colors	12				

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ार्गिग्य o be Universit	Pat	tern: Semester	Course Structure: MCA	AY - 2021	-22
5	Android User Interface Design:	Android User Interf elements, Designing Working with Anim Android application resources in a hiera Mini Project	ace Design Essentials: User Interface g User Interfaces with Layouts, Drawi ation. Testing Android applications, I n, Using Android preferences, Manag rchy, working with different types of	Screen ng and Publishing ing Application resources.	12
			-	Total No. of Hrs	60

Course Outo	Course Outcome				
Students sh	ould able to				
CO1	Understands the working of Android OS Practically.				
CO2	Develop Android user interfaces.				
CO3	Develop, deploy and maintain the Android Applications.				
CO4	Utilize Resources				
CO5	Implement user Interface and design implementations.				

Recommended Resources	
Text Books	1. Professional Android 4 Application Development, Reto Meier,
	Wiley India, (Wrox) , 2012.
	2. Android Application Development for Java Programmers, James C
	Sheusi, Cengage Learning, 2013.
Reference Books 1.	Beginning Android 4 Application Development, Wei-Meng Lee, Wiley
	India (Wrox), 2013.





## Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Co	Course: Software Testing and Quality Assurance Course Code: MCA 205									
Teaching Scheme (Hrs/Week)Continuous In- course Assessment (CIA) (30%)					End Semester Examination (70%)		Total			
L	т	Ρ	С	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA-3 (Prelim- N	3 ACQ)	Theory	T/P	
2	0	2	3	10 10 10				70	00	100
Ma	Max. Time, End Semester Exam (Theory) -3Hrs.									

Cou	Course Objectives							
1	To understand the basic view of software quality and quality factors.							
2	To understand the Software Quality Assurance (SQA) architecture and the details of its components.							
3	To understand of how the SQA components can be integrated into the project life cycle.							
4	To be familiar with the software quality infrastructure.							

Course Content					
Unit No.	Module No.	Content	Hours		
1.		Introduction to software Quality and Assurance The software quality challenge, Software quality, Software quality factors Management and its role in software quality assurance	12		
2		Components of SQA The components of the software quality assurance system – overview Pre-project Software Quality Components Contract review, Development and quality plans	12		
3		SQA Components in the Project Life Cycle and Strategies Integrating quality activities in the project life cycle, Reviews, Software testing – strategies	12		
4		Software Testing – Implementation: Software Quality Implementation, Assuring the quality of software maintenance components, Assuring the quality of external participants' contributions, CASE tools and their effect on software quality	12		
5		Software Quality Infrastructure Components Procedures and work instructions, Staff training and certification, Corrective and preventive actions, Documentation control. Software Quality Metrics Software Quality metrics, Cost of Quality.	12		
		Total No. of Hrs	60		
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Pattern: Semester

Course Structure: MCA

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Course Out	Course Outcome				
Students sh	Students should able to				
CO1	understand the basic view of software quality and quality factors.				
CO2	understand the Software Quality Assurance (SQA) architecture and the details of its components.				
CO3	understand of how the SQA components can be integrated into the project life cycle.				
CO4	familiar with the software quality infrastructure.				
CO5	Understand software quality infrastructure.				

RecommendedResources						
Text Books	1. Da	niel Galin, "Software Quality Assurance", Pearson Publication, 2009.				
Reference Books	1. 2. 3.	Kshirsagar Naik and Priyadarshi Tripathy, Software Testing & Quality Assurance Theory and Practice, Wiley Student edition William E. Perry, Effective Methods for Software Testing, WILLEY, 3rd Edition. Alan C. Gillies, "Software Quality: Theory and Management", International				
		Thomson Computer Press, 1997.				
	4.	M G Limaye, Software Testing, Tata McGraw-Hill Education, 2009				



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#### Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Co	Course: Machine Learning Lab Course				e Code: M	CA 206			
(F	「eac Scho Irs/N	hing eme Nee	g e k)	Continuous In-	- Course Assessn (30%)	nent (CIA)	End Sen Examin (709	nester ation %)	Total
L	т	Ρ	с	CIA-1 (Lab participation/ Attendance)	CIA-2 (Written Practical Logbook)	CIA-3 (Viva/Oral)	Written Perfor mance	Viva / Oral	
0	0	4	2	10	10	10	50	20	100
Ma	Max. Time, End Semester Exam (Practical) – 3Hrs.								

Course Objectives					
1.	Make use of Data sets in implementing the machine learning algorithms.				
2.	Implement the machine learning concepts and algorithms in any suitable language of choice.				

#### List of Programs

- 1. Implement and demonstrate the FIND-Salgorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a .CSV file.
- 2. For a given set of training data examples stored in a .CSV file, implement and demonstrate the Candidate-Elimination algorithm output a description of the set of all hypotheses consistent with the training examples.
- 3. Write a program to demonstrate the working of the decision tree based ID3 algorithm. Use an appropriate data set for building the decision tree and apply this knowledge toclassify a new sample.
- 4. Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate data sets.
- 5. Write a program to implement the naïve Bayesian classifier for a sample training data set stored as a .CSV file. Compute the accuracy of the classifier, considering few test data sets.
- 6. Assuming a set of documents that need to be classified, use the naïve Bayesian Classifier model to perform this task. Built-in Java classes/API can be used to write the program. Calculate the accuracy, precision, and recall for your data set.
- 7. Write a program to construct aBayesian network considering medical data. Use this model to demonstrate the diagnosis of heart patients using standard Heart Disease Data Set. You can use Java/Python ML library classes/API.
- 8. Apply EM algorithm to cluster a set of data stored in a .CSV file. Use the same data set for clustering using k-Means algorithm. Compare the results of these two algorithms and comment on the quality of clustering. You can add Java/Python ML library classes/API in the program.
- 9. Write a program to implement k-Nearest Neighbour algorithm to classify the iris data set. Print both correct and wrong predictions. Java/Python ML library classes can be used for this problem.
- 10. Implement the non-parametric Locally Weighted Regressionalgorithm in order to fit data points. Select appropriate data set for your experiment and draw graphs.

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Course Structure: MCA

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Course (	Course Outcome					
Students	s should able to					
CO1	Make use of Data sets in implementing the machine learning algorithms.					
CO2	Implement the machine learning concepts and algorithms in any suitable language of choice.					





#### Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Course:	R programming Lab	Course Code: MCA 207
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Teaching Scheme (Hrs/Week)			) k)	Continuous Ir	Continuous In- Course Assessment (CIA) (30%)			End Semester Examination (70%)		
L	т	Ρ	с	CIA-1 (Lab participation/ Attendance)	CIA-2 (Written Practical Logbook)	CIA-3 (Viva/Oral)	Written Perfor mance	Viva / Oral		
0	0	4	2	10	10	10	70	30	100	
Ma	Max. Time, End Semester Exam (Practical) – 3Hrs.									

Course	Objective	

1 Lear to Develop programming logic using R – Packages.

- 2 Understand datasets using R programming capabilities
- **3** Understand the implementation of various applications using python.

#### List of Programs

1. Download and install R-Programming environment and install basic packages using

install.packages() command in R.

- 2. Learn all the basics of R-Programming (Data types, Variables, Operators etc,)
- 3. Write a program to find list of even numbers from 1 to n using R-Loops.
- 4. Create a data set and do statistical analysis on the data using R.
- 5. Implement different data structures in R.
- 6. Create pie chart and bar chart using R.
- 7. Write a program to demonstrate different number data types , arithmetic operations in python.

8. Write a program to create, concatenate and print a string and accessing substring from a given string.

9. Write a program to demonstrate working with dictionaries in python.

10.Write a python program to define a module and import a specific function in that module to another program.



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Pattern: Semester

Course Structure: MCA

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Course Out	Course Outcome				
Students sh	Students should able to				
CO1	Setup R Programming Environment.				
CO2	Understand and use R – Data types.				
CO3	Able to Write, Test and Debug Python Programs				
CO4	Read and write data from & to files in Python and develop Application using				
	r ygune				





#### Faculty of Science and Technology

Pattern: Semester

Course Structure: MCA

AY - 2021-22

Course: Research Methodology with Writing research Paper Course Code: MCA 208

٦ (۲	Teaching Scheme (Hrs/Week)		g e ek)	Continuous In	- course Assessment (CIA) (30%)		End Semester Examination (70%)		Total
L	т	Р	с	CIA-1 (Class participation)	CIA-2 (Assignment)	CIA-3 (Prelim- MCQ)	Theory	T/P	
2	0	0	2	10	10	10	70	00	100
Ma	Max, Time, End Semester Exam (Theory) -3Hrs.								

#### **Course Objectives**

- 1 Understand various concepts & terms associated with scientific business research application.
- 2 Know various types of measurement scales & amp; attitude scaling techniques.
- **3** To be able to apply the principles of sampling and sample size determination to contemporary business research problems.
- **4** To be able to construct different types of testable hypotheses and interpret the statistical test Outcomes.
- **5** To be able to formulate alternative research designs for a real-life business research problem and discuss the pros and cons of each design.

Course Content						
Unit No.	Module No.	Content	Hours			
1.		Definition of Research, Need of business research, Characteristics of scientific research method, Typical Research applications in business and management. Questions in Research: Formulation of Research Problem – Management Question – Research Question – Investigation Question. The process of business research: Literature review - Concepts and theories - Research questions - Sampling - Data collection - Data analysis - Writing up - The iterative nature of business research process, Elements of a Research Proposal.	06			
2		Research Design & amp; Sampling Design: Meaning & amp; Requirement of Research Design, Types of Research Design, Factors Affecting Research Design, Feature of Good Research Design, Sampling Design, Sample, Sampling, Steps in Sampling Design, Criterion of selecting sampling procedure, Sampling Methods.	06			

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3	Measurement & amp; Scaling Technique, Scale characteristic, Measurement Scales: Nominal, Ordinal, Interval, Ratio, Criterion for good Measurement: Validity, Reliability, Sensitivity, Scaling Techniques: Rating Scales, Ranking Scales., Factors in selecting appropriate measurement scale	06
4	Data Collection, Types & amp; Sources of Data: Primary & amp; Secondary, Methods of Primary Data Collection, Observation: Characteristic, Merits. Demerits, Interview: Characteristic, Types, Steps, Merits Questionnaire: Wording Questions, guidelines for constructing questions, best questions, sequence formulating Questionnaire, Merits & amp; Demerits, Schedule, Schedule vs Questionnaire, Qualitative research: Meaning, Uses of qualitative research, Qualitative vs Quantitative research, Orientations: Phenomenology, Ethnography, Grounded theory, Case studies. Techniques in qualitative research: Focus groups, Depth interviews, conversations, semi structured interviews, Social Networking, Observations, collages, Free Association technique, projective techniques. Methods of Secondary Data	06
5	Testing of Hypotheses & Report Writing, Basic Concept Concerning Testing of Hypotheses, Procedure for Hypotheses Testing, Advanced Tools For Hypothesis Testing Using SPSS,Introduction to SPSS package, creating data files, Multiple Response sets, Recoding, visual binning etc. Multivariate Data Analysis: Factor Analysis, Cluster analysis, (Numerical are not Expected in Exam), Interpretation & Report Writing, Interpretation: Meaning, Techniques, Precautions, Effective use of graphic aid: Tables, charts, pie charts, line graphs, bar charts, Organization of the written report	06
	Total No. of Hrs	30





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aiversiti *	Pattern: Semester	Course Structure: MCA	AY - 2021-22
CO1	Enumerate and define vari business Research.	ous concepts; terms associated wi	th scientific
CO2	Explain the various types of measurement scales; attitude scaling techniques and their application in the context of business research.		
CO3	Design a variety of data corresearch issues and apply determination to contemp	ollection instruments for contempo the principles of sampling and san porary business research problems.	orary business nple size
CO4	Analyse and graphically pr inferences from the same different types of testable outcomes.	resent quantitative data and derive from a decision making perspectiv hypotheses and interpret the stati	e actionable ve and construct stical test
CO5	Formulate alternative rese problem and discuss the p	arch designs for a real-life busines pros and cons of each design.	s research

RecommendedResources		
Text Books	1. Research Methods for Social Work, Allen, Earl R. Babbie,	
	Cengage	
	2. Research Methods in Business Studies: A Practical Guide,	
	Pervez Ghauri, Dr Kjell Gronhaug, FT Prentice Hall	
Reference Books	1. Business Research Methods, William G. Zikmund, Barry J.	
	Babin, Jon C. Carr, Mitch Griffin, Cengage Learning	
	2. Approaches to social research, Royce Singleton, Bruce C.	
	Straits, Margaret Miller Straits, Oxford University Press	

